

# DRUID SPELLS

## 0 LEVEL

☐ ☐ ☐ Adhere to Wood (R&R)  
☐ ☐ ☐ Chill/Warmth (R&R)  
☐ ☐ ☐ Create Water  
☐ ☐ ☐ Cure Minor Wounds  
☐ ☐ ☐ Detect Magic  
☐ ☐ ☐ Detect Poison  
☐ ☐ ☐ Flare  
☐ ☐ ☐ Guidance  
☐ ☐ ☐ Know Direction  
☐ ☐ ☐ Light  
☐ ☐ ☐ Mending  
☐ ☐ ☐ Purify Food and Drink  
☐ ☐ ☐ Read Magic  
☐ ☐ ☐ Resistance  
☐ ☐ ☐ Shockwave (R&R)  
☐ ☐ ☐ Sneeze (R&R)  
☐ ☐ ☐ Spark (R&R)  
☐ ☐ ☐ Virtue

## 1ST LEVEL

☐ ☐ ☐ Animal Friendship  
☐ ☐ ☐ Buoyancy Net (R&R)  
☐ ☐ ☐ Calm Animals  
☐ ☐ ☐ Chameleon Skin (R&R)  
☐ ☐ ☐ Cure Light Wounds  
☐ ☐ ☐ Detect Animals or Plants  
☐ ☐ ☐ Detect Snares and Pits  
☐ ☐ ☐ Endure Elements  
☐ ☐ ☐ Entangle  
☐ ☐ ☐ Faerie Fire  
☐ ☐ ☐ Goodberry  
☐ ☐ ☐ Invisibility to Animals  
☐ ☐ ☐ Magic Fang  
☐ ☐ ☐ Minor Symbol of Divinity (R&R)  
☐ ☐ ☐ Obscuring Mist  
☐ ☐ ☐ Pass without Trace  
☐ ☐ ☐ Rabbit Feet (R&R)  
☐ ☐ ☐ Salamar's Quiet Contemplation (R&R)  
☐ ☐ ☐ SENSE THE UNWANTED (R&R)  
☐ ☐ ☐ Sethris' Potency (R&R)  
☐ ☐ ☐ Shillelagh  
☐ ☐ ☐ Shockwave Strike (R&R)  
☐ ☐ ☐ Summon Nature's Ally I

## 2ND LEVEL

☐ ☐ ☐ Animal Infusion (R&R)  
☐ ☐ ☐ Animal Messenger  
☐ ☐ ☐ Animal Trance  
☐ ☐ ☐ Barkskin  
☐ ☐ ☐ Call Aquatic Animal I (R&R)  
☐ ☐ ☐ Charm Person or Animal  
☐ ☐ ☐ Chill Metal  
☐ ☐ ☐ Circle of Sounds (R&R)  
☐ ☐ ☐ Cold Snap (R&R)  
☐ ☐ ☐ Commanding Presence (R&R)  
☐ ☐ ☐ Delay Poison  
☐ ☐ ☐ Divine Wisdom (R&R)  
☐ ☐ ☐ Fire Trap  
☐ ☐ ☐ Flame Blade  
☐ ☐ ☐ Flame/Frost Weapon (R&R)  
☐ ☐ ☐ Flaming Sphere  
☐ ☐ ☐ Frog Tongue (R&R)  
☐ ☐ ☐ Heat Metal  
☐ ☐ ☐ Hold Animal  
☐ ☐ ☐ Hunter's Stalk (R&R)  
☐ ☐ ☐ Lesser Restoration  
☐ ☐ ☐ Produce Flame  
☐ ☐ ☐ Resist Elements  
☐ ☐ ☐ RITE OF SUMMER (R&R)  
☐ ☐ ☐ Sethel's Stick Servant (R&R)  
☐ ☐ ☐ Soften Earth and Stone  
☐ ☐ ☐ Speak with Animals  
☐ ☐ ☐ Summon Nature's Ally II  
☐ ☐ ☐ Summon Swarm  
☐ ☐ ☐ Swift Water (R&R)  
☐ ☐ ☐ Tree Shape  
☐ ☐ ☐ Warp Wood  
☐ ☐ ☐ Wolf's Cry (R&R)  
☐ ☐ ☐ Wood Shape

## 3RD LEVEL

☐ ☐ ☐ Animal Spy (R&R)  
☐ ☐ ☐ Beast Soul  
☐ ☐ ☐ Call Lightning  
☐ ☐ ☐ Contagion  
☐ ☐ ☐ Cure Moderate Wounds  
☐ ☐ ☐ Denev's Exile from Nature (R&R)  
☐ ☐ ☐ Diminish Plants  
☐ ☐ ☐ Dominate Animal  
☐ ☐ ☐ Ganest's Farstrike (R&R)  
☐ ☐ ☐ Greater Magic Fang  
☐ ☐ ☐ Listening Ringworm (R&R)  
☐ ☐ ☐ Meld into Stone  
☐ ☐ ☐ Neutralize Poison  
☐ ☐ ☐ Plant Growth  
☐ ☐ ☐ Poison  
☐ ☐ ☐ Pressure Sphere (R&R)  
☐ ☐ ☐ Protection from Elements  
☐ ☐ ☐ Remove Disease  
☐ ☐ ☐ RITE OF SPRING (R&R)  
☐ ☐ ☐ Snare  
☐ ☐ ☐ Speak with Plants  
☐ ☐ ☐ Spike Growth  
☐ ☐ ☐ Stone Shape  
☐ ☐ ☐ Summon Nature's Ally III  
☐ ☐ ☐ Thorn Throw (R&R)  
☐ ☐ ☐ Wall of Hornets (R&R)  
☐ ☐ ☐ Water Breathing  
☐ ☐ ☐ Yaral's Totemic Transformation

## 4TH LEVEL

☐ ☐ ☐ Antiplant Shell  
☐ ☐ ☐ Call Aquatic Animal II (R&R)  
☐ ☐ ☐ Control Plants  
☐ ☐ ☐ Cure Serious Wounds  
☐ ☐ ☐ Dispel Magic  
☐ ☐ ☐ Flame Strike  
☐ ☐ ☐ Freedom of Movement  
☐ ☐ ☐ Giant Vermin  
☐ ☐ ☐ Gluttony (R&R)  
☐ ☐ ☐ Live Wood (R&R)  
☐ ☐ ☐ Mind over Matter (R&R)  
☐ ☐ ☐ Quench  
☐ ☐ ☐ Reincarnate  
☐ ☐ ☐ Repel Vermin  
☐ ☐ ☐ RITE OF FALL (R&R)  
☐ ☐ ☐ Rusting Grasp  
☐ ☐ ☐ Scrying  
☐ ☐ ☐ Sleet Storm  
☐ ☐ ☐ Spike Stones  
☐ ☐ ☐ Summon Nature's Ally IV  
☐ ☐ ☐ Tattoo Item (R&R)  
☐ ☐ ☐ Touch of the Eel (R&R)

## 5TH LEVEL

☐ ☐ ☐ Animal Growth  
☐ ☐ ☐ Atonement  
☐ ☐ ☐ Awaken  
☐ ☐ ☐ Commune with Nature  
☐ ☐ ☐ Control Winds  
☐ ☐ ☐ CREATE DRUID RING (R&R)  
☐ ☐ ☐ Cure Critical Wounds  
☐ ☐ ☐ Death Ward  
☐ ☐ ☐ Gutroot (R&R)  
☐ ☐ ☐ Hallow  
☐ ☐ ☐ Ice Storm  
☐ ☐ ☐ Insect Plague  
☐ ☐ ☐ Ship Snare (R&R)  
☐ ☐ ☐ Summon Nature's Ally V  
☐ ☐ ☐ Transmute Mud to Rock  
☐ ☐ ☐ Transmute Rock to Mud  
☐ ☐ ☐ Tree Stride  
☐ ☐ ☐ Unhallow  
☐ ☐ ☐ Wall of Fire  
☐ ☐ ☐ Wall of Thorns  
☐ ☐ ☐ Water's Embrace (R&R)

## 6TH LEVEL

☐ ☐ ☐ Antilife Shell  
☐ ☐ ☐ Dark Water (R&R)  
☐ ☐ ☐ Find the Path  
☐ ☐ ☐ Fire Seeds  
☐ ☐ ☐ Greater Dispelling  
☐ ☐ ☐ Healing Circle  
☐ ☐ ☐ Ironwood  
☐ ☐ ☐ Liveoak  
☐ ☐ ☐ Mormo's Serpent Hands (R&R)  
☐ ☐ ☐ Power Word, Thunder (R&R)  
☐ ☐ ☐ Repel Wood  
☐ ☐ ☐ RITE OF WINTER (R&R)  
☐ ☐ ☐ Spellstaff  
☐ ☐ ☐ Stone Tell  
☐ ☐ ☐ Summon Nature's Ally VI  
☐ ☐ ☐ Transport via Plants  
☐ ☐ ☐ Wall of Stone

## 7TH LEVEL

☐ ☐ ☐ Changestaff  
☐ ☐ ☐ Control Weather  
☐ ☐ ☐ Creeping Doom  
☐ ☐ ☐ Fire Storm  
☐ ☐ ☐ Freezing Curse (R&R)  
☐ ☐ ☐ Greater Scrying  
☐ ☐ ☐ Harm  
☐ ☐ ☐ Heal  
☐ ☐ ☐ RELOCATE TOWN (R&R)  
☐ ☐ ☐ Sever (R&R)  
☐ ☐ ☐ Summon Nature's Ally VII  
☐ ☐ ☐ Sunbeam  
☐ ☐ ☐ Transmute Metal to Wood  
☐ ☐ ☐ True Seeing  
☐ ☐ ☐ Wind Walk

## 8TH LEVEL

☐ ☐ ☐ Animal Shapes  
☐ ☐ ☐ Command Plants  
☐ ☐ ☐ Finger of Death  
☐ ☐ ☐ Greater Healing Circle (R&R)  
☐ ☐ ☐ Grove of Serenity (R&R)  
☐ ☐ ☐ Repel Metal or Stone  
☐ ☐ ☐ RESTORE THE LAND (R&R)  
☐ ☐ ☐ Reverse Gravity  
☐ ☐ ☐ Summon Nature's Ally VIII  
☐ ☐ ☐ Sunburst  
☐ ☐ ☐ Whirlwind  
☐ ☐ ☐ Word of Recall

## 9TH LEVEL

☐ ☐ ☐ Antipathy  
☐ ☐ ☐ AWAKEN FOREST (R&R)  
☐ ☐ ☐ Denev's Fury (R&R)  
☐ ☐ ☐ Earthquake  
☐ ☐ ☐ Elemental Swarm  
☐ ☐ ☐ Foresight  
☐ ☐ ☐ Mass Heal  
☐ ☐ ☐ Shambler  
☐ ☐ ☐ Shapechange  
☐ ☐ ☐ Summon Nature's Ally IX  
☐ ☐ ☐ Sympathy